The effects of reward and punishment in violent video games on aggressive affect, cognition, and behavior

Carnagey NL, Anderson CA. Psychological science 2005; 16(11):882-889

ARTICLE IDENTIFIERS

DOI: 10.1111/j.1467-9280.2005.01632.x PMID: 16262775 PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available pISSN: 0956-7976 eISSN: 1467-9280 OCLC ID: not available CONS ID: not available US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.