

Active video gaming to improve balance in the elderly

Lamoth CJ, Caljouw SR, Postema K.

Studies in health technology and informatics

2011; 167:159-164

ARTICLE IDENTIFIERS

DOI: unavailable

PMID: 21685660

PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available

pISSN: 0926-9630

eISSN: 1879-8365

OCLC ID: 26850734

CONS ID: not available

US National Library of Medicine ID: 9214582

This article was identified from a query of the SafetyLit database.