

Effects of violent versus nonviolent video games on children's arousal, aggressive mood, and positive mood

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Journal of applied social psychology

2001; 31(10):2047-2071

ARTICLE IDENTIFIERS

DOI: 10.1111/j.1559-1816.2001.tb00163.x

PMID: unavailable

PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available

pISSN: 0021-9029

eISSN: 1559-1816

OCLC ID: not available

CONS ID: not available

US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.