

**Triple whammy! Violent games and violent controllers: investigating the use of realistic gun controllers on perceptions of realism, immersion, and outcome aggression**

McGloin R, Farrar KM, Fishlock J.

Journal of communication

2015; 65(2):280-299

**ARTICLE IDENTIFIERS**

DOI: 10.1111/jcom.12148

PMID: unavailable

PMCID: not available

**JOURNAL IDENTIFIERS**

LCCN: not available

pISSN: 0021-9916

eISSN: 1460-2466

OCLC ID: not available

CONS ID: not available

US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.