Triple whammy! Violent games and violent controllers: investigating the use of realistic gun controllers on perceptions of realism, immersion, and outcome aggression

McGloin R, Farrar KM, Fishlock J. Journal of communication 2015; 65(2):280-299

ARTICLE IDENTIFIERS

DOI: 10.1111/jcom.12148

PMID: unavailable PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available pISSN: 0021-9916 eISSN: 1460-2466 OCLC ID: not available CONS ID: not available

US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.