Triple whammy! Violent games and violent controllers: investigating the use of realistic gun controllers on perceptions of realism, immersion, and outcome aggression
McGloin R, Farrar KM, Fishlock J.
Journal of communication
2015; 65(2):280-299

ARTICLE IDENTIFIERS
DOI: 10.1111/jcom.12148
PMID: unavailable
PMCID: not available

JOURNAL IDENTIFIERS
LCCN: not available
pISSN: 0021-9916
eISSN: 1460-2466
OCLC ID: not available
CONS ID: not available
US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.