

## **Lifestyles of virtual world residents: Living in the on-line game "Lineage"**

Whang LS, Chang G.

Cyberpsychology and behavior

2004; 7(5):592-600

### **ARTICLE IDENTIFIERS**

DOI: unavailable

PMID: 15667054

PMCID: not available

### **JOURNAL IDENTIFIERS**

LCCN: not available

pISSN: 1094-9313

eISSN: 1557-8364

OCLC ID: not available

CONS ID: not available

US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.