

## **Null effects of game violence, game difficulty, and 2D:4D digit ratio on aggressive behavior**

Hilgard J, Engelhardt CR, Rouder JN, Segert IL, Bartholow BD.  
Psychological science  
2019; 30(4):606-616

### **ARTICLE IDENTIFIERS**

DOI: 10.1177/0956797619829688  
PMID: 30843758  
PMCID: not available

### **JOURNAL IDENTIFIERS**

LCCN: not available  
pISSN: 0956-7976  
eISSN: 1467-9280  
OCLC ID: not available  
CONS ID: not available  
US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.