

Game-based vs. case-based training for increasing knowledge and behavioral fluency of nurse students regarding crisis and disaster management; a quasi-experimental study

Masoumian Hosseini M, Masoumian Hosseini T, Qayumi K, Baeradeh N.

Archives of academic emergency medicine

2022; 10(1):e77

ARTICLE IDENTIFIERS

DOI: 10.22037/aaem.v10i1.1739

PMID: 36426168

PMCID: PMC9676700

JOURNAL IDENTIFIERS

LCCN: 2019243039

pISSN: not available

eISSN: 2645-4904

OCLC ID: not available

CONS ID: not available

US National Library of Medicine ID: 101740147

This article was identified from a query of the SafetyLit database.